

5 Courses

Introduction to UI Design User Research and Design Prototyping and Design **Evaluating User Interfaces UI Design Capstone**



10/29/2017

Jorge Carrillo

has successfully completed the online, non-credit Specialization

User Interface Design

You learned industry-standard theory and methods for developing successful user interfaces. You now have fluency with the user research, prototyping and evaluation techniques necessary for creating intuitive interfaces that facilitate good user experiences. You demonstrated this fluency through an in-depth capstone project. Concepts and techniques covered include structured approaches for understanding a user base and their needs (e.g. contextual inquiry and design psychology), prototyping and design methods (e.g. low-fidelity and paper prototyping), and techniques for evaluating your design choices (e.g. heuristic evaluation, user studies).

Haivi Zhu

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Loren Terveen Professor

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Joseph A. Konstan Distinguished McKnight Professor Distinguished University Teaching Professor Department of Computer Science and Engineering

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